Yatharth Kapadia

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EDUCATION

Master's in Computer Science

08/2023 - 05/2025 | **Bloomington, USA**

Indiana University Bloomington (GPA: 3.62/4) [Transcript]

Bachelors' in Electronics & Communication MIT WPU (GPA: 3.93/4) [Transcript] 08/2019 – 05/2023 | **Pune, India**

EXPERIENCE

ML Intern, Outspeed [Website]

06/2024 – 09/2024 | San Francisco, USA

- Led end-to-end fine-tuning and deployment of custom Llama 3.1 LLM using Vllm Inference engine and TensorRT, replacing ChatGPT API dependency and achieving 30% cost reduction while maintaining comparable performance.
- Developed and deployed real-time micro-service for speech-to-text (Whisper) and text-to-speech (Parler TTS) on an AWS EC2 GPU instance.
- Engineered threads for parallel communication between STT, TTS, and LLM, streamlining architecture for optimized performance.
- Consolidated all modules (STT, TTS, LLM) on a single GPU, leading to under 800ms latency for operations.

Research Assistant, DSAIL Labs [Website]

03/2024 –12/2024 | **Bloomington, USA**

- Performed security assessments on AI models (e.g., Llama, ChatGPT) using OWASP Top 10, identifying 15+ vulnerabilities.
- Identified and resolved 7 key AI security risks, cutting potential exploit vectors by 60% through targeted mitigation strategies.

Software Developer Intern, IDeaS [Website]

07/2022 - 01/2023 | **Pune, India**

- Reduced **computation times by 20%** and **saved 100 engineering hours monthly** by designing a Python and React-based analytics platform using Seaborn that auto-generates 10 complex visualizations upon Excel file receipt for global hotel chains.
- Collaborated with global cross-functional stakeholders and product managers to develop a Python and Salesforce-based data validation system, implementing 8 critical tests that ensured 100% data quality for training purposes.

ML Intern, Quidich Innovation Labs [Website]

 $05/2022 - 06/2022 \mid$ Mumbai, India

- Designed a predictive algorithm by combining rule-based criteria with player movement trajectories and coordinates to anticipate the moment a
 bowler releases the ball, achieving a 95% accuracy rate and enhancing decision-making in cricket analytics.
- Redesigned the player tracking system in YoloV4 by integrating unique ID assignment and memory retention for each detected cricket player using ByteTrack, significantly enhancing the situational awareness across 3 integrated software systems.

Software Developer, Azodha [Website]

09/2021 – 04/2022 | New York, USA

- Led the Open-Notif project, developing a CLI for user-company connectivity with AWS (Lambda, SNS, SQS), MongoDB and Twilio. Implemented Infrastructure as Code by using AWS Chalice to dispatch event-triggered messages, achieving sub-3-second notification delivery.
- Architected the Ringisho app's NLP framework, deploying BERT models for phrase suggestion and profanity detection, yielding 92% positive feedback and 98% accuracy. Deployed the solution on GCP Compute Engine with Docker, optimizing Golang Socket for real-time processing.
- Crafted a web-based KYC platform leveraging WebAssembly, TensorFlowJS, OpenCV, and JavaScript, achieving 90% accuracy in client-side identity verification. Enhanced security and operational efficiency by enabling local data processing, reducing server load and response times.

SKILLS

Language — Python | GOLang | JavaScript | Java | SQL | TypeScript | C++

FrameWork/Tools — Pytorch | Django | NodeJS | React (Next.js, Tailwind CSS, AngularJs) | Fastapi | Docker | AWS | Azure | GraphQL | Databricks | Kafka | Kubernetes DataBase — MySQL | MongoDB | Neo4j | CassandraDB | AWS (DynamoDB & RDS) | Redis Caching

Core Competency — ML Model Finetuning | AI Integration in Web Apps & Platforms | AWS Cost Optimization | Full Stack Development

Professional Skills — Stakeholder Management | Client Presentation | Cross-functional Collaboration | Agile Methodologies | Problem-solving

HONORS AND COMMUNITY ENGAGEMENT

Graduate Teaching Assistant (Elements of AI, Prof. David Leake) (ML in Signal Processing, Prof. Jonathan Pooniah)	08/2024
1st prize at Smart India Hackathon by Dell (30,000 Teams participated)	08/2022
4th prize at India Academia Connect AI Hackathon by Nvidia	10/2021
87th Rank in Amazon MI challenge by Amazon (10,000 Contenders participated)	08/2021

TECHNICAL PROJECTS

INpersona LLM | Skills: NLP, LLM, FullStack Development [Demo] [Code]

- Developed an AI assistant using LLaMA 3.2 11B, LlamaIndex, Langchain and ChromaDB with a React (TypeScript, Next.js, Tailwind CSS) frontend, showcasing my professional journey to users through interactive, context-aware conversations.
- Reduced LLM latency by 40% with real-time streaming, multi-threaded backend, and dataclass-powered memory for instant, seamless interactions.
- Implemented Redis caching for frequently asked questions, dramatically reducing response latency from 2000ms to 50ms (97.5% reduction) while decreasing LLM inference calls by 40%, resulting in significant cost savings and near-instantaneous user experience.
- Optimized hybrid search system using Knowledge Graph and HyDE, delivering 10% more precise responses.

FaceInpainting | Skills: Computer Vision, Image Restoration and Algorithm Innovation [Github]

- Implemented **Partial Convolution architecture** with PyTorch for image restoration, incorporating a novel approach by leveraging **random** walk algorithm to generate 50,000 specialized binary masks, preventing overfitting.
- Attained an impressive 97% accuracy in precisely reconstructing severely distorted facial features, with training on a dataset of 50,000 images from CelebA highlighting its potential for forensic applications.